Abstract:
Many fans look at sports primarily as an entertainment outlet; however, they are more than that. Sports are a staple of our culture that can create camaraderie within a city. They're a platform to raise awareness for social issues. They're a means to observe the peak of human physical ability. Sports are not staged or fake, but they're completely unpredictable. Sports are also a showcase of characteristics that are innate within all people—competitiveness, communication, intelligence, emotion, organization, etc. These intangible assets have nothing to do with the numbers in a stat column. They hold significance at a human level, therefore making sports a universal medium for humanity across the globe. I SPORTS is an android application which manages the activity of many sports at a time. it also manages the selection activity of the students to college and state level. the user will consume less amount of time when compared to manual paper work through the automated system. the System will take care of all the servicing activity in a quick manner. The system also provides a special authority of adding photos to the system for a particular sport for sweet memories and for proof. the student information will be saved in the database depending on the particular sport. the software also provides to store the tournament date and venue. on the particular day, the reminder will be set. The main aim of the project is reducing the bulk amount of paper work and time too. There may be chances to miss paper in existing system. But this electronically system is more efficient and secured. The user register them self and easily participate in the events.

1.1 INTRODUCTION

Despite the many inherent benefits of traditional websites, mobile apps and mobile websites are becoming very popular. This is because majority of the consumers now basically browse the Internet using their mobile phones or tablets. I Sports is a mobile app that seamlessly connects and interacts with everyone globally.

I Sports is a valuable tool for the modern business Any news, information, advertisements, displayed on this website reaches millions of potential customers.

A mobile application software or mobile app is application software designed to run on mobile devices such as smart phones and tablet computers.

Mobile apps often stand in contrast to desktop applications that run on desktop computers, and with web applications which run in mobile web browsers rather than directly on the mobile device. Mobile applications are a move away from the integrated software systems generally found on PCs.

Instead, each app provides limited and isolated functionality such as a game, calculator or mobile Web browsing.

Although applications may have avoided multitasking because of the limited hardware resources of the early mobile devices, their specificity is now part of their desirability because they allow consumers to hand-pick what their devices are able to do.

Apps are generally small, individual software units with limited function.

This use of software has been popularized by Apple Inc. and its App Store, which sells thousands of applications for the iPhone, iPad and iPod Touch.

I SPORTS is an android application which manages the activity of many sports at a time. it also manages the selection activity of the students to college and state level.

The user will consume less amount of time when compared to manual paper work through the automated system. the System will take care of all the servicing activity in a quick manner.

The system also provides a special authority of adding photos to the system for a particular sport for sweet memories and for proof. the student information will be saved in the database depending on the particular sport.

The software also provides to store the tournament date and venue. On the particular day, the reminder will be set. The main aim of the project is reducing the bulk amount of paper work and time too.

There may be chances to miss paper in existing system. But this electronically system is more efficient and secured. The user register them self and easily participate in the events.

1.2 Motivation for Project

The motivation of the project is to programmer can quickly organize the sports events and lists in the short interval of time, so that interested candidates can easily participate in the events. Here,

Admin provide the event details like location date and time, type of event etc.. Unknowing person can’t easily view the details of other user.
II. SYSTEM DESIGN

![Sequence Diagram](image1)

**Figure.1. Sequence Diagram**

![Use Case Diagram](image2)

**Figure.2. Use Case Diagram:**

II. SYSTEM ANALYSIS

**Existing System**

In the present system a student can get only little information like address, contact number. Due to lack of information like date and time, exact location, type of event, the student is unable to participate in the events of their choice. Often the students may be misguided.

**2.3 Proposed System**

The proposed system is a android based application. The system allows one to easily access the relevant information and make necessary judgments regarding the events selection. User can take a look on different aspects of the information provided like date and time, food, price, transportation facility.
and SMS alerts will be provided. User can upload the images for the sweet memories.

### III. MODULES

1. **ADMIN MODULE:**
   Admin login to the account and can post the events details like location, date and time, transport facility, type of event, and maintain all the students registration. Send SMS alerts to the students.

2. **STAFF MODULE:**
   The staff will undergo the registration procedure by specifying the branch, name, etc. There is usually more than one person involved in organizing a sport or recreation event. In many cases it is useful to establish an organizing committee and clearly assign roles and responsibilities to committee members. There should be an event manager appointed who has overall control of the event and is ultimately responsible for the major decisions and directions of the committee. The committee must have a clear idea of all the different aspects of the event, including venue, equipment, staffing, communication, catering, garbage, toilets, money handling, medical, hospitality, transport, prizes, trophies and ceremonies.

3. **STUDENT MODULE:**
   After the registration the student can obtain the details of sports. A student can select the appropriate event depending on information provided like location, transport, type of event.

4. **SELECTION PROCESS MODULE:**
   The committee also does the selection procedure to the college level and state level competition. To the college level all the players are allowed to play. Whereas to the state level, the best players will be selected from the college level list which will be also saved in the database.

5. **GALLERY MODULE:**
   The system also provides a special authority of adding photos to the system for a particular sport sweet memories and for proof.

### IV. CONCLUSIONS

I sports System is not only rewarding but it also helps the programmer to quickly organize the sports events and lists in short interval of time. It will be able to check anything related to sports at any time. The system also provides a special authority of adding photos to the system for a particular sport for sweet memories and for proof. The student information will be saved in the database depending on the particular sport. The software also provides to store the tournament date and venue on the particular day, the reminder will be set. The paper work and manual work is reduced through this system. The system is user friendly and easy to use.

### V. REFERENCES

[1]. Beginning Android Programming by Haseman.
[5]. The Complete Reference JAVA by Herbert Schildt.
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